

Channel Access Security

Kay Kasemir

ORNL/SNS

kasemirk@ornl.gov

July 2017

Material copied from the IOC Application Developer's Guide

Marty Kraimer, Janet Anderson, Andrew Johnson (APS) and others

“Security”?

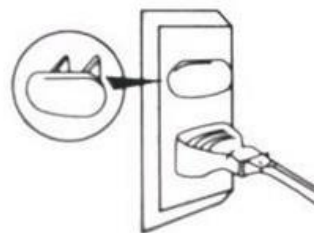
Not like this

- Fend off malicious hackers, evildoers, long-haired troublemakers



More like this

- Prevent casual users from making mistakes
- Help operators follow procedures



Function and Scope

Control reading and/or **writing** of EPICS records via Channel Access

- Almost never used to limit reading

Criteria:

•Who, which user?

- Control system engineer may always access everything
- Beam Line Staff may always access most things
- Beam Line Users cannot write certain things

•Where, which machine?

- Full access from Beam Line Control Room OPIs
- No write access from anywhere else

•When, in which system state?

- Read-only while experiment is running, while automation is enabled, ...
- Writable when experiment idle, manual control enabled, ...

Limitations

... Via Channel Access

- Nothing is encrypted
- IOC console (*dbpf*, ...) not affected

Who?

- \$USER

From Where?

- Host name, easy to fake

Specification Summary

- **Content included in database and access security file**
 - **Groups**
 - **A record belongs to one ASG (access security group)**
 - **ASG contains:**
 - **Multiple rules** (read or write)
 - **Groups of users** (which user)
 - **Groups of hostnames** (which machine)
 - **Optionally qualified by the value of PVs** (which state)
 - **Rules give statements like:**
 - Operators may write any property of PVs in this group from any OPI in the control room in any system state
 - Maintenance personnel may write values of PVs in this group from any maintenance OPI when the system state is *maintenance*

EPICS DB

- **Record**
 - Assigned to access security group
 - `field(ASG, "LIMITED")`
 - Default ASG is *DEFAULT*
- **Fields have *Access Security Level* property**
 - Most in ASL1
 - Some are ASL0
 - Nobody can remember. See `*.dbd`

Access Security File

- **UAG(<name>) { <user> [, <user> ...] }**
- ...
- **HAG(<name>) { <host> [, <host> ...] }**
- ...
- **ASG(<name>) {**
 - [INP<index>(<pvname>) ...]**
 - RULE(<level>,NONE |READ|WRITE [,NOTRAPWRITE | TRAPWRITE]) {**
 - [UAG(<name> [,<name> ...])]**
 - [HAG(<name> [,<name> ...])]**
 - CALC(<calculation>)**
 - }**
 - ...**
- }**
- ...**

RULE(<level>, <what>,[<trap option>])

- <level> is 0 or 1.
 - The dbd file assigns each field an access security level. Level 1 fields are typically related to record behavior and configuration. Level 0 fields are related to value.
 - Example: For the AI record, VAL is level 0, all the rest are level 1
 - Rules for level 1 also grant access to level 0
 - Example: Everybody can write VAL (level 0), but restrict other fields:

```
ASG(WRITE_SOME)
{
    RULE(1, READ)
    RULE(0, WRITE)
    RULE(1, WRITE)
    {
        UAG(x_users)
        HAG(x_hosts)
    }
}
```

- <what> is NONE, READ, or WRITE
 - Plus an optional *TRAPWRITE*, which will cause invocation of a *trap write listener*, i.e. custom C code that may be added to the IOC. This can be used to log write access by user and host, it doesn't otherwise affect access security.

Default Implicit Behavior

- **If no access security file is loaded, all users from anywhere may read and write all fields of all records anytime**
- **The previously mentioned *DEFAULT ASG* has no effect**

Equivalent Explicit Default Configuration

- Create file *simple.acf* with the following content:

```
ASG (DEFAULT)
{
    RULE (1, READ)
    RULE (1, WRITE)
}
```

- Add the following line to your *st.cmd*:
`asSetFilename("path_to_the_file/simple.acf")`

- Result:

- ✓ Since, by default, records belong to the ASG named *DEFAULT*
 - ✓ full *read/write* to all records is allowed
- ✓ Functionally equivalent to doing nothing
- ✓ But now, the *asprules* and *asdbdump* commands show something

- Caveat:

- If the AS config file does not exist or contains a syntax error, ***all access is prohibited!***
- Use the *ascheck* utility on the host before loading a file into the IOC

Read-Only

- **Group that allows read, but no write:**

```
ASG (READONLY)
{
  RULE(1, READ)
  # Nothing in here about WRITE...
}
```

- **To have any effect, set the ASG field of at least one record to *READONLY***
 - You can change ASG fields at runtime
 - ... via Channel Access, unless AS prohibits it...
- ***caput* will show that the old and new values stay the same**
- **Display tools (*edm*, *CSS BOY*, ..) will indicate read-only access via cursor or disabled widgets**

Limit Write to Users and Hosts

- Limit write access to
 - members of a user access group **UAG**
 - while on a computer in the host access group **HAG**

```
UAG(x_users) { ubuntu }
HAG(x_hosts) { ubuntu }
ASG(X_TEAM)
{
  RULE(1, READ)
  RULE(1, WRITE)
  {
    UAG(x_users)
    HAG(x_hosts)
  }
}
```

- **Caveats:**

The *CA client library* sends the user and host names to the server. Especially the host name can be tricky:

- It's *not* the client's IP address
- It's the result of the *hostname* command, which might be *myhost* or *some.site.myhost*, might differ from DNS name
- The *casr* command on the IOC can sometimes help to show who and from where is connecting via CA, and the *asdbdump* command shows who they pretend to be

Limit Access by System State

- Limit write access to times where some set of variables meets some criteria

```
– ASG (MODE)
  {
    INPA (accelerator_mode)           # accelerator_mode
  is normal pv
    RULE (1, READ)
    RULE (1, WRITE)
    {
      CALC (A < 5)
    }
  }
```

- This is based on the same code as the *CALC* record
 - PVs may be assigned to inputs *A* through *L*
 - The computation should result in 0 or 1, the latter allowing access

SNS Beamline Example

- **DEFAULT**

- Anybody can read
- Special list of experts can always write
- Normal users cannot write in certain modes

- **ALWAYS**

- Anybody can always read and write
- Use for “STOP”, “ABORT” type PVs

- **EXPERT**

- Anybody can read
- Only special list of experts can write

Additional Security Measures

- **Place IOCs in private network**
 - No 'telnet' to their console
 - No Channel Access from malicious clients
 - Outside access (ssh, NXClient, ...) controlled the usual way
- **Add Channel Access Gateway to other networks**
 - Gateway also has access security
 - Make it read-only

**And that's all
I have to say
about that!**

